

Third Semester

Paper -I(MIT-301/MCA-501):Software Engineering

Unit I

Software Engineering Fundamentals: Definition of Software, Software characteristics, Software Applications.

Software Process: Software Process Models - Waterfall model, prototyping model, spiral model, incremental model, concurrent development model.

Project management Concepts: The Management Spectrum - The People , The Product , The Process , The Project.

Unit II

Software Process and Project Metrics : Measures , Metrics and Indicators , Software measurement : Size - Oriented Metrics , Function - Oriented Metrics , Extended Function point metrics

Software Project Planning : Project Planning Objectives , Software Project Estimation , Decomposition Techniques - Problem Based Estimation , Process Based Estimation , Empirical Estimation Models- The COCOMO Model

Risk Analysis and Management: Software risks, Risk identification, Risk Projection, Risk Refinement, Risk Mitigation , Monitoring and Management.

Unit III

Software Quality Assurance: Basic concepts- Quality, Quality Control, Quality Assurance, Cost of Quality , Software Quality Assurance (SQA) , Formal Technical Review

Software Configuration Management: Baselines , Software Configuration Items, The SCM Process, Version Control, Change Control, Configuration Audit, Status Reporting.

Analysis Concepts and Principles: Requirements Elicitation for Software , Analysis Principles - The Information Domain, Modeling, Partitioning, Essential and Implementation Views, Specification: Specification Principles, Representation, The Software Requirement Specification (SRS)

Unit IV

Design Concepts and Principles: Design Principles , Design Concepts – Abstraction, Refinement, Modularity, Software Architecture, Control Hierarchy, Structural Partitioning, Data Structure, Software Procedure, Information Hiding , Effective Modular Design- Cohesion , Coupling

Software Testing: Testing Objectives & principles, Unit Testing, Integration Testing (Top Down Integration , Bottom Up Integration , Regression Testing, Smoke Testing), Validation Testing (Alpha and Beta Testing), System Testing (Recovery Testing, Security Testing, Stress Testing, Performance Testing).

Unit V

Reengineering: Software Reengineering, Reverse Engineering, Restructuring, Forward Engineering

CASE Tools: What is CASE, Building Blocks of CASE, A Taxonomy of CASE Tools, Integrated CASE Environments, The Integration Architecture, The CASE Repository.

Recommended Books:

1. R. Pressman: Software Engineering, McGraw-Hill.
2. K.K. Agrawal and Y. Sing: Software Engineering, New Age International.
3. P. Jalote: Software Project Management in Practice, Pearson.