Paper-III: Operating systems

UNIT - I

Introduction to Operating Systems: What is an operating system? Operating system's role: user view, System View. Operating System structure, Operating System Operations.

Operating System services, System calls, Type of system calls, system programs, system structure, virtual machines.

UNIT - II

Process Management: Process concept, Process state, Process control block, Process scheduling: Scheduling Queues, Schedulars, context Switch. Operations on processes: Process creation, Process termination, Cooperating processes, Inter-process communication...

CPU Scheduling: Basic Concepts, scheduling criteria, scheduling algorithms: FCFS, SJF, Priority Scheduling, Round Robin scheduling, Algorithm evaluation.

UNIT - III

Process Synchronization: The critical section problem, synchronization hardware, semaphores, classical problems of synchronization, monitors.

Deadlocks :Deadlock characterization, Methods for handling deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from deadlock.

UNIT - IV

Memory Management: Swapping, contiguous memory allocation, paging, Structure of the Page table: Herarchical Paging, Hashed Page tables, Inverted Page tables.

Virtual Memory Management : Demand paging, Process creation, Page replacement, Allocation of frames, Thrashing.

UNIT - V

Storage Management : File concept, File Attributes , File Operations , File types , file structure , Internal file structure .

Access method: Sequential access, Direct access. Directory structure, Directory overview. File-System Implementation: File-system implementation, Directory implementation, Allocation methods.

Recommended Books:

1. Operating System Concepts :- Silberschatz G.G.